



# KEVIN BUDZISZ

## CGI Artist

### Profile

Nine years of hands-on 3D rendering, modeling and animation experience. Competent, patient and adaptable regardless of the task. A lifelong learner, committed to continuous improvement, both professionally and personally. Extensive interest in Virtual Reality, 360-degree photos and videos. Will be a great addition to your team.

### Contact

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### Web Presence

- 🔗 Portfolio Link
- 🔗 Website Link

### Social



### Recent Experience

Lead Technical Artist 03/2024 - Present HomeViz360

- » Development, maintenance, and refinement of the production pipeline, including the creation of custom scripts to streamline art creation workflows.
- » Leading the design, development, optimisation, and web integration of interior design and product configuration systems.
- » Liaising with clients to understand their vision and requirements, providing creative direction and technical solutions to achieve desired outcomes efficiently.

CGI Lead 08/2021 - 01/2024 Futurium

- » Reporting to Directors and collaborating closely with other department heads to improve delivery times, budget costs and quality of work.
- » Managing workload and schedules of the CGI department to ensure timely delivery of finished projects, often within tight deadlines.
- » Identifying issues within the production pipeline and implementing solutions to address them, ensuring that development stays on track and meets quality standards.
- » Training existing department members on new and updated production procedures, as well as mentoring junior staff, providing guidance and feedback to support their growth within the company.

CGI Artist 10/2020 - 07/2021 Futurium

- » Working on multiple projects simultaneously to create top-quality floor plans, CGIs, virtual tours, animations and configurators for new build homes across all of the United Kingdom.
- » Responsible for creating, managing and updating libraries of over 1000 PBR materials and 500 high-quality furniture assets.
- » Responsible for designing and managing the process of creating thousands of high-quality renders daily, for use in "Design Your Dream Home" web configurator.

### Industry Awards

- Marketing Week Awards 2022 Customer Experience Excellence - Finalists (Futurium)
- Rookie Awards 2019 Architectural Visualisations - People's Choice
- Rookie Awards 2019 Architectural Visualisations - Finalist
- The Rookies Editor's Choice - October 2019

### Education

MSc in 3D Design for Virtual Environments

Glasgow Caledonian University  
2018 - 2019

BSc in Computer Graphics, Vision and Games

Aberystwyth University  
2015 - 2018

### Software

- |           |                    |
|-----------|--------------------|
| Cinema 4D | InDesign           |
| Blender   | Illustrator        |
| Maya      | Affinity Photo     |
| 3DS Max   | Affinity Publisher |
| Corona    | Affinity Designer  |
| Redshift  | DaVinci Resolve    |
| V-Ray     | After Effects      |
| Arnold    | Unreal Engine      |
| Photoshop | Unity              |

### Expertise

- |                |            |
|----------------|------------|
| 3D Modeling    | ●●●●●●●●●● |
| Rendering      | ●●●●●●●●●● |
| Animation      | ●●●●●●●●●● |
| Video Editing  | ●●●●●●●●●● |
| Graphic Design | ●●●●●●●●●● |
| Web Design     | ●●●●●●●●●● |
| Programming    | ●●●●●●●●●● |
| Photography    | ●●●●●●●●●● |